

CALCULATOR INSTRUCTIONS

Chapter 1

Example 5

TI-Nspire CX

Make sure that your calculator is set to degrees.

Open a Calculator page and press ctrl and [] [1]. Enter the difference in the x -coordinates and the difference in y -coordinates separated by a comma ([,]). The square brackets denotes that this is a vector.

Place the cursor to the right of the square brackets and press menu . Select 7: Matrix & Vector, C: Vector and 4: Convert to Polar and press enter . The polar form of \mathbf{d} is then displayed.



Example 6

TI-Nspire CX

Open a Calculator page and press ctrl and [] [1]. Enter the norm of the vector and the angle that \mathbf{d} makes with the x -axis separated by a comma. To enter the angle, press ctrl [] and select the angle symbol. There is no need for the degree symbol.

Place the cursor to the right of the square brackets and press menu . Select 7: Matrix & Vector, C: Vector and 5: Convert to Rectangular and press enter . The Cartesian form of \mathbf{d} is then displayed.



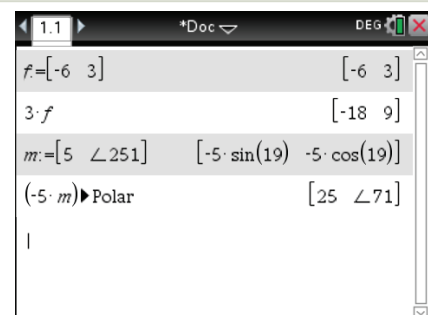
Example 8

TI-Nspire CX

Enter vector \mathbf{f} as previously explained.

Calculate $3 \times \mathbf{f}$ in the usual way.

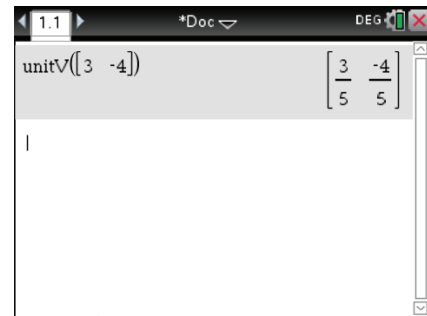
Enter vector \mathbf{m} as previously explained for vectors in polar form. Calculate $-5 \times \mathbf{m}$ and convert the result to polar form as shown.



Example 14

TI-Nspire CX

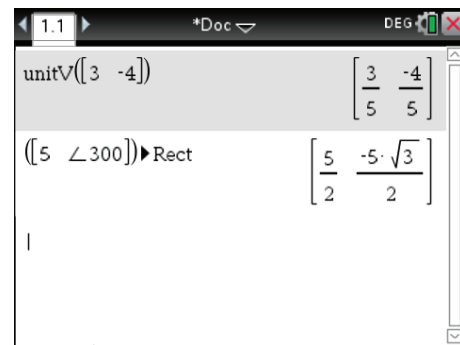
For a vector in component form, e.g., $(3, -4)$, press $\left[\text{menu}\right]$, and select 7: Matrix & Vector, C: Vector and 1: Unit Vector. Enter the vector as described in Example 8. Press $\left[\text{enter}\right]$ to display the unit vector.



Example 15

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For a vector in polar form, e.g., $(5, 300^\circ)$, enter as previously described in Example 8 then press $\left[\text{menu}\right]$, and select 7: Matrix & Vector, C: Vector and 5: Convert to rectangular. Press $\left[\text{enter}\right]$ to display the vector in component (rectangular) form.



Example 17

TI-Nspire CX

You first need to define the vectors.

To define \mathbf{p} , press P and then press $\left[\text{ctrl}\right] \left[\text{=}\right]$ and enter the vector as previously explained. Press $\left[\text{enter}\right]$ to display the vector. Define \mathbf{q} in the same way.

To find $\mathbf{q} - \mathbf{p}$, press Q $\left[\text{-}\right]$ P and press $\left[\text{enter}\right]$ to display the result.

To find $3\mathbf{p} - 5\mathbf{q}$, press 3 $\left[\text{x}\right]$ P $\left[\text{-}\right]$ 5 $\left[\text{x}\right]$ Q and press $\left[\text{enter}\right]$ to display the result.

